OpenAPI and Service Integration

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Vijay Paul Nayar

- Java developer and CTO of a FinTech
- Left CTO role to found own company

Funnel-Labs.io: Performant D apps.

- Funnel: High performance data storage system for ride-hailing and micro-mobility companies.
- Fiveum: Office chat and video built to minimize interruptions and improve focus.

How did OpenAPI Come Up?

- Built Funnel Service MVP...
 - How do customers pay for the service?
 - Most services use credit-cards
 - How to easily add credit-card support?
 - Stripe is popular and common
 - How to use Stripe?
 - Stripe has a REST API, but it's huge
 - How do Java/Python do this?
 - Generated OpenAPI client
 Do such tools exist in D?
 No, but they could.



Introduction

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External Service Interoperability

Companies often depend on useful external services.

For example:

- Stripe (financial transactions)
- OpenAl (categorize sentiment, question/answer, content generation)
- Slack (real-time communication)
 Hand written clients are

time-consuming and error-prone



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Internal Service Interoperability

Even internal services face interoperability challenges:

- Communication must be secure
- Interfaces should be understandable and standardized
- Multiple programming languages must be supported (companies change technologies, different employees have different skills, etc.)

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REST Interfaces

(Re)presentational (S)tate (T)ransfer is an architectural style designed for the web

- Many forms, typically JSON/Avro/Protobuf over HTTPS
- URLs arranged into "nouns" with HTTP Methods representing "verbs"
- By itself, too vague to be uniform
- Minor performance penalty for increased clarity



What is OpenAPI?

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$\mathsf{Open}\mathsf{API}$



- OpenAPI Specification is open standard to define HTTP APIs for external consumers
 - Builds upon JSON Schemas https://json-schema.org/
 - Builds upon Swagger API description and documentation

https://swagger.io/

 Split from Swagger in 2016 to become the OpenAPI Initiative, a Linux Foundation project

- Commonly used by major services, e.g. Stripe, Slack, OpenAl, and 2500+ more: https://apis.guru/
- Standard formats mean tools can be used to generate client code with:
 - request and responses
 - documentation
 - success and error codes
- Creating an OpenAPI Specification enables low-effort cross-compatibility

↔ swagger

Swagger Sample App

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This is a sample server Petstore server. You can find out more about Swagger at http://swagger.wordnik.com or on irc.freenode.net, #swagger. For this sample, you can use the api key "special-key" to test the authorization filters

Terms of service Contact the developer Apache 2.0

pet : Opera	itions about pets	Sho	w/Hide List Oper	ations Expand	Operations I
GET /pet/	/{petId}				Find pet b
DELETE /pet/	/{petId}				Deletes a
PATCH /pet/	/{petId}			part	dal updates to a
POST /pet/	{petId}		Upd	ates a pet in the s	tore with form o
Parameters					OFF
Parameter	Value	Description	Parameter Type	Data Type	
petId	(required)	ID of pet that needs to be updated	path	string	
name		Updated name of the pet	form	string	
status		Updated status of the pet	form	string	
Response M	essages				
HTTP Status Co	ode Reason	Response Model			
405	Invalid input				

Structure of an OpenAPI Specification

OpenAPI Specification is itself a JSON/YAML document

OpenAPI Major Top-Level Attributes

Field Name	Туре	Description
servers	[Server Object]	Connection info for servers offering the API
paths	Paths Object	Method-specific actions by URL path.
components security	Components Object [Security Object]	Re-usable schemas for data by name. Lists security mechanisms to access the API.

Defining API Endpoints - #/paths

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Mapping from endpoint URL to details

```
"paths": {
  "/files/{file_id}": { // URL => Path Item
   "delete": { // Method => Operation
     "operationId": "deleteFile", // API-unique identifier
     "tags":
                      // Tags for grouping documentation
       "OpenAI"
     ],
     "summary": "Delete a file.", // A 1-liner for documentation.
     "parameters": [ // Request parameters in path/query/header/cookie
       ſ
         "in": "path",
         "name" "file id".
         "required": true.
         "schema": { // JSON Schema format is used.
           "type": "string"
         },
         "description": "The ID of the file to use for this request"
       }
     ],
     "responses": { // Response data format by HTTP status
       "200"
         "description": "OK",
         "content": {
                                           ▲ロト ▲冊ト ▲ヨト ▲ヨト ヨー のくで
```

JSON Schemas

- All data represented in JSON can be described using JSON Schemas.
- Assertions are used to validate if data matches the schema:
 - type Primitive valies like null, boolean, object, array, number, string
 - format How a type is used, e.g. date-time, email, uri, ipv4, etc.
 - enum Limit value to a predefined list.
 - allOf All validations must be satisfied.
 - anyOf One or more validation must be satisfied. oneOf Exactly one validation must be satisfied.

JSON Schema Example

An example schema:

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```
"components": {
  "schemas": [
    "CreateChatCompletionResponse": {
      "type": "object",
      "properties": {
        "id": {
          "type": "string"
        },
        "model": {
          "type": "string"
        },
        "choices":
          "type": "array",
          "items": {
            "type": "object",
            "required":
              "index",
              "message",
              "finish_reason"
            ],
            "properties": {
              . . .
```

An example instance complying with the schema:

```
{
   "id": "3d5e3472-3057-11ee-89d4-c3a0bb88
   "model": "gpt-3.5-turbo",
   "choices": [
        {
            "index": 3,
            "finish_reason": "length",
            "message": { ... }
        },
        ...
```

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Schema Primitive Types

Data Types:

- The "type" field corresponds broadly to a JSON type.
- The "format" field clarifies details and usage.

type	format	Description
integer	int32	signed 32 bits
integer	int64	signed 64 bits
number	float	
number	double	
string	password	A hint to Uls to obscure input

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Defining Common Components - #/components

APIs commonly have shared data types between paths.

- Error and Created responses
- Query Parameters
- Security headers

Field Name	Туре	Description
schemas	string => SchemaObj	Common schemas by name.
responses	string => ResponseObj	Path responses, e.g. errors.
parameters	string => ParameterObj	Request parameter types.
requestBodies	string => RequestBodyObj	Request bodies for POST,PUT
headers	string => HeaderObj	Common data in HTTP headers.
securitySchemes	<pre>string => SecuritySchemeObj</pre>	E g OAuth, Basic Auth, etc

Reusing Components

 Once defined, components can be referenced by their location in the OpenAPI Schema.

• Substitute type definition with a "\$ref" to a component.

```
"properties": {
   "index": {
      "type": "integer"
   },
   "message": {
      "$ref": "#/components/schemas/ChatCompletionRespons
   },
```

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Managing OpenAPI Specs

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- D currently lacks tools to extract specification from code.
- Open question whether it is better to:
 - Generate specification from code
 - Easier to keep specification up to date
 - Language/Framework-specific projects like SpringDoc

- Generate interfaces from specification
 - Easier tool integration and multi-language support
 - Projects like openapi-generator

OpenAPI Specification from Code

- Systems like SpringDoc are specific to language (Java) and web framework (Spring)
- OpenAPI Specification is updated with code changes



OpenAPI Specification from Code

- What happens when a service is split?
- What if multiple technologies are used?



Code from OpenAPI Specification

Requires clients/servers to regenerate code after changes



Java SpringDoc OpenAPI Annotations

```
@SecurityScheme(name = "petstore_auth", type = SecuritySchemeType.OAUTH2, flow
                                                 @OAuthScope(name = "write:pets", description = "modify pets in
                                                 @OAuthScope(name = "read:pets", description = "read your pets"
@Tag(name = "pet", description = "the pet API")
public interface PetApi {
                        @Operation(summary = "Add a new pet to the store",
                                     description = "Add a new pet to the store",
                                     security = { @SecurityRequirement(name = "petstore_auth", scopes =
                                    tags = { "pet" })
                        @ApiResponses(value = {
                                     @ApiResponse(responseCode = "200",
                                                 description = "Successful operation",
                                                 content = {
                                                       @Content(mediaType = "application/xml", schema = @Schema(imp
                                                       @Content(mediaType = "application/json", schema = @Schema(in
                                     @ApiResponse(responseCode = "405", description = "Invalid input")
                        })
                         @PostMapping(value = "/pet", consumes = { "application/json", "application", "applicat
                        default void addPet(
                                     @Parameter(description = "Create a new pet in the store", required
                               // return getDelegate().addPet(pet);
                         }
```

Presentation Agenda

Useful D Features

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Mixins

The mixin expression takes a list of string arguments representing a complete D statement and turns them into code.

- Can make use of variables known at compile-time, e.g. those provided by templates
- Useful for code that declares variables or methods with parameterized identifiers

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```
mixin("private bool _myValue;");
```

```
string N = "yourVal";
mixin("private bool", "_", N, ";");
```

Mixin Templates

A mixin template encloses declarations of fields, functions, classes, structs, etc. When referenced in code with compile-time parameters, it inserts those declarations in the scope in which it was called.

Mixin Templates: Re-useable code generation

```
import std.traits : isAssignable;
import std.string : capitalize;
import std.string : capitalize;
import std.typecons : Nullable;
mixin template AddField(C, T, string N) {
    // Declare the variable.
    mixin(T, " ", N, ";");
    mixin( // Define setter function.
    C, " set", capitalize(N), "(ST)(ST val) ", uni
    C, " set", capitalize(N), "(ST)(ST val) ", uni
    "if (isAssignable!(T, ST)) {",
    " this.", N, " = val;",
    " return this;",
    "}");
}
```

```
// Example usage
  class Fish {
    mixin AddField!(typeof(this),
        Nullable!int, "age");
    mixin AddField!(typeof(this),
        Nullable!string, "job");
unittest {
    import std.stdio;
    Fish f = new Fish()
        .setAge(42)
        .setJob("Accountant");
    writeln(f.age, " ", f.job);
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```

Static ForEach

static foreach statements generate repeated lines of code in the same scope in which they occur.

 static foreach: Loop over compile-time data, such as class members.

```
import std.traits : Fields, FieldNameTuple,
                                                 class A {
                    BaseClassesTuple;
                                                    int a1;
// Add setters for a single class.
                                                    string a2;
mixin template AddClassSetters(C) {
                                                  }
  static foreach (
      size_t i; iota(Fields!(C).length)) {
                                                 class B : A {
    mixin AddSetter!(
                                                   float b1:
        Fields!(C)[i], FieldNameTuple!(C)[i]);
                                                   mixin AddSetters!(typeof(this))
  }
                                                  }
ł
// Add setters for full class hierarchy.
                                                 unittest {
mixin template AddSetters(C) {
                                                    import std.stdio;
                                                    B b = new B()
  static foreach (B; BaseClassesTuple!(C)) {
    mixin AddSetters!(B);
                                                      .setA1(3)
  3
                                                      .setA2("ham")
  mixin AddClassSetters!(C);
                                                      .setB1(2.9);
}
                                                  }
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```

Presentation Agenda

D Project: openapi-client

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Simple OpenAPI Client in D

code.dlang.org project: openapi-client

- Consistent interface created/updated in seconds
- Creates data types from OpenAPI Specification
- Creates client to call endpoints
- Configurable server and security controls



openai-client: Creating an OpenAl Client

Download the OpenAPI Specification from GitHub: curl https://raw.githubusercontent.com/openai/ openai-openapi/master/openapi.yaml -o openapi.yaml

2 Convert to JSON format:

```
yq openapi.yaml -o json > openapi.json
```

Invoke openapi-client to generate code:

```
dub run openapi-client@2.0.1 --
    --openApiSpec=json/openapi.json
    --packageRoot=openai
```

4 Done!

openai-client: Generated Models

```
// File: openapi/model/CreateImageEditRequest.d
class CreateImageEditRequest {
```

```
/**
 * The number of images to generate. Must be between
 */
@vibeName("n")
@vibeOptional
@vibeEmbedNullable
Nullable!(int) n;
```

/**

```
* The image to edit. Must be a valid PNG file, less
* provided, image must have transparency, which wil
*/
@vibeName("image")
@vibeOptional
string image;
```

openai-client: Generated Models

- Optional fields are Nullable.
- Nested objects as static inner classes
- Documentation included
- Builder pattern used to ease object creation

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openai-client: Generated Services

```
// File: openai/service/image_edits_service.d
/**
```

 \ast Service to make REST API calls to paths beginning w $\ast/$

class ImagesEditsService {

/**

```
* Creates an edited or extended image given an orig
* See_Also: HTTP POST `/images/edits`
*/
```

```
void createImageEdit(
```

CreateImageEditRequest requestBody,

CreateImageEditResponseHandler responseHandler,
) {

```
ApiRequest requestor = new ApiRequest(
```

```
HTTPMethod.POST,
```

```
Servers.getServerUrl(),
```

```
"/images/edits");
```

openai-client: Using Services

```
// Service classes group API functionality by path, e.g. /comple
auto service = new CompletionsService();
// Invoke an API endpoint, this one is for POST /completions
service.createCompletion(
    // Define the request body with a builder.
    CreateCompletionRequest.builder()
        .model("text-davinci-003")
        .prompt(Json("What is the cutest breed of rabbit? "))
        .echo(true)
        .maxTokens(2048)
        .build(),
    // ResponseHandlers have an attribute for each valid respons
    CompletionsService.CreateCompletionResponseHandler.builder()
        .handleResponse200((CreateCompletionResponse response) {
          logDebug("%s", serializeToJson(response).toString());
```

loguedug("%s", serializelojson(response).toString())
})

.build());

```
openai-client: Server Response
```

```
{
  "object": "text_completion",
  "created": 1690899388,
  "usage": {
    "prompt_tokens": 10,
    "total_tokens": 68,
    "completion_tokens": 58
 },
  "id": "cmpl-7ikSiD1IqwHn4XMwg8K04lvx2DnL9",
  "model": "text-davinci-003",
  "choices": [
    ł
      "index": 0,
      "text": "What is the cutest breed of rabbit?
```

The debate for which rabbit breed is the as it will depend on what the individual

- Move spec-first efforts to more mature projects like openapi-generator
 - Add D client and server-stub generators
- Consider code-first integration via annotations in frameworks like Vibe.d

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Thank you for your interest and attention!

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